

Pixie Dust part I

Make this a part of your daily playing routine, it takes 60 seconds to do. **Walter O White**
 Playing at a whole note equals 60 Maezel Metronome. Play each section continuously- with no pauses or stops.

This is a "WARM UP", intended to "warm up" the muscles, blood flow and gently awaken the muscle and skeletal movement. It also awakens the nerve travel paths.

A

play for count of 20, counting aloud

Be sure to use a relaxed total arm and wrist movement. Allow the stick to pivot inside the hand at the middle finger.

B

play for count of 20

All strokes are a "Full" stroke coming up to a (full) 90 degree angle to the drum. This full stroke provides an accent to all the notes.

Accuracy is our goal, use a metronome to ensure daily speed and repeat quality performance.

segue play as a bridge to a right hand lead for section C

Tap your foot for every four strokes. It is important you do not count the four strokes but rather you begin to feel the four. This is all important to your musical phrasing development.

Upon completion of section C, freeze on count one of count "21", allow one measure before movement. This establishes a "discipline" much needed in the course of your percussion studies.

C

play for count of 20

Pixie Dust pt I is

1. warmup
 - a. muscles
 - b. blood flow
 - c. nerve paths
 - d. focus brain
2. coordination
3. pattern and stroke development
4. develops the "Single Stroke Roll"
 (the corner stone of all we do in percussion)

QUESTION.

Where would we actually use this technique in percussion performance?

Ever seen the timpanist at the end of a symphony? Many times there is a long very loud strong roll at the end of major works of music. The open quality of the stroke developed here is perfect for that type sound and performance.

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